

KNIGHT DESPOILER

Deadly Demise D6 Harbingers of Dread Super-Heavy Walker

M

10"

T

11

SV

3+

W

26

LD

6+

OC

10

RW

5+*

360 PTS

Base 170x109mm Oval Base

3 BESCHUSS

Daemonbreath meltagun

MELTA 2

R	A	BS	S	AP	D
12"	1	3+	9	-4	D6

VERWUNDET

2+ T1-4

3+ T5-8

4+ T9

5+ T10-17

6+ T18+

Daemonbreath thermal cannon

BLAST MELTA 6

R	A	BS	S	AP	D
24"	2D3	3+	12	-4	D6

VERWUNDET

2+ T1-6

3+ T7-11

4+ T12

5+ T13-23

6+ T24+

Despoiler battle cannon

BLAST RAPID FIRE D6+3

R	A	BS	S	AP	D
72"	D6+3	3+	10	-1	3

VERWUNDET

2+ T1-5

3+ T6-9

4+ T10

5+ T11-19

6+ T20+

Despoiler gatling cannon

R	A	BS	S	AP	D
36"	18	3+	6	-2	2

VERWUNDET

2+ T1-3

3+ T4-5

4+ T6

5+ T7-11

6+ T12+

Diabolus heavy stubber

RAPID FIRE 3

R	A	BS	S	AP	D
36"	3	3+	5	0	1

VERWUNDET

2+ T1-2

3+ T3-4

4+ T5

5+ T6-9

6+ T10+

Havoc missile pod

BLAST INDIRECT FIRE

R	A	BS	S	AP	D
48"	D6+1	3+	5	0	1

VERWUNDET

2+ T1-2

3+ T3-4

4+ T5

5+ T6-9

6+ T10+

Heavy darkflamer

TORRENT IGNORES COVER

R	A	BS	S	AP	D
12"	D6	N/A	5	-1	1

VERWUNDET

2+ T1-2

3+ T3-4

4+ T5

5+ T6-9

6+ T10+

Hellstorm autocannons

ANTI-FLY 2 TWIN-LINKED

R	A	BS	S	AP	D
48"	3	3+	7	-1	2

VERWUNDET

2+ T1-3

3+ T4-6

4+ T7

5+ T8-13

6+ T14+

Ruinspear rocket pod

R	A	BS	S	AP	D
48"	3	3+	8	-2	D6

VERWUNDET

2+ T1-4

3+ T5-7

4+ T8

5+ T9-15

6+ T16+

***Invulnerable Save**
This model has a 5+ invulnerable save against ranged attacks.

Seething Hatred
Each time this model is selected to shoot or fight, you can re-roll one Hit roll or you can re-roll one Wound roll when resolving those attacks.

5 NAHKAMPF

Titanic feet

R	A	WS	S	AP	D
Melee	4	4+	8	-1	2

VERWUNDET

2+ T1-4

3+ T5-7

4+ T8

5+ T9-15

6+ T16+

Reaper chainsword - strike

R	A	WS	S	AP	D
Melee	4	3+	14	-4	6

VERWUNDET

2+ T1-7

3+ T8-13

4+ T14

5+ T15-27

6+ T28+

Reaper chainsword - sweep

R	A	WS	S	AP	D
Melee	12	3+	9	-3	2

VERWUNDET

2+ T1-4

3+ T5-8

4+ T9

5+ T10-17

6+ T18+

Warpstrike claw - strike

R	A	WS	S	AP	D
Melee	4	3+	20	-3	8

VERWUNDET

2+ T1-10

3+ T11-19

4+ T20

5+ T21-39

6+ T40+

Warpstrike claw - sweep

R	A	WS	S	AP	D
Melee	8	3+	10	-2	3

VERWUNDET

2+ T1-5

3+ T6-9

4+ T10

5+ T11-19

6+ T20+

GEGEN DIESE EINHEIT

W11 · RW 3+ · 5+*+ · 26 LP Je Modell
WIRD VERWUNDET MIT

2+ S22+	3+ S12-21	4+ S11	5+ S6-10	6+ S1-5
RETTUNGSWURF JE DS	DS 0	DS -1	DS -2	DS -3
3+	4+	5+	6+	-

Damaged: 1-9 wounds remaining
While this model has 1-9 wounds remaining, subtract 5 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

1
KOMMANDO

2
BEWEGUNG

4
ANGRIFF

◆
VERTEIDIGUNG

∞ IMMER / EINMALIG

Dread Dominion (Aura)
While a friendly War Dog model is within 9" of this model, improve that War Dog model's Leadership and Objective Control characteristics by 1.

REGELN & KEYWORDS KURZ

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Harbingers of Dread If your Army Faction is Chaos Knights, each model from your army with this ability gains Dread abilities, depending which are active for your army.

Super-Heavy Walker Each time a unit with this ability makes a normal, advance or fall-back move: - Models in that unit can move through models (including MONSTER/VEHICLE models, but exclud...

ANTI This ability always takes the form [ANTI-X Y+].

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

INDIRECT FIRE Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).

MELTA This ability always takes the form [MELTA X].

RAPID FIRE This ability always takes the form [RAPID FIRE X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Knight Despoiler

Ausrüstung: Daemonbreath meltagun, Daemonbreath thermal cannon, Despoiler battle cannon, Despoiler gatling cannon, Diabolus heavy stubber, Havoc missile pod, Heavy darkflamer, Hellstorm autocannons, Ruinspear rocket pod, Titanic feet, ► Reaper chainsword - strike, ► Reaper chainsword - sweep, ► Warpstrike claw - strike, ► Warpstrike claw - sweep

- This model can be equipped with one of: Havoc missile pod, Ruinspear rocket pod, Hellstorm autocannons.
- This model can replace its Reaper chainsword with Gatling cannon and flamer, Battle cannon and heavy stubber or Daemonbreath thermal cannon.
- This model can replace its Warpstrike claw with Gatling cannon and flamer, Battle cannon and heavy stubber or Daemonbreath thermal cannon.
- This model can replace its Daemonbreath meltagun with Diabolus heavy stubber.